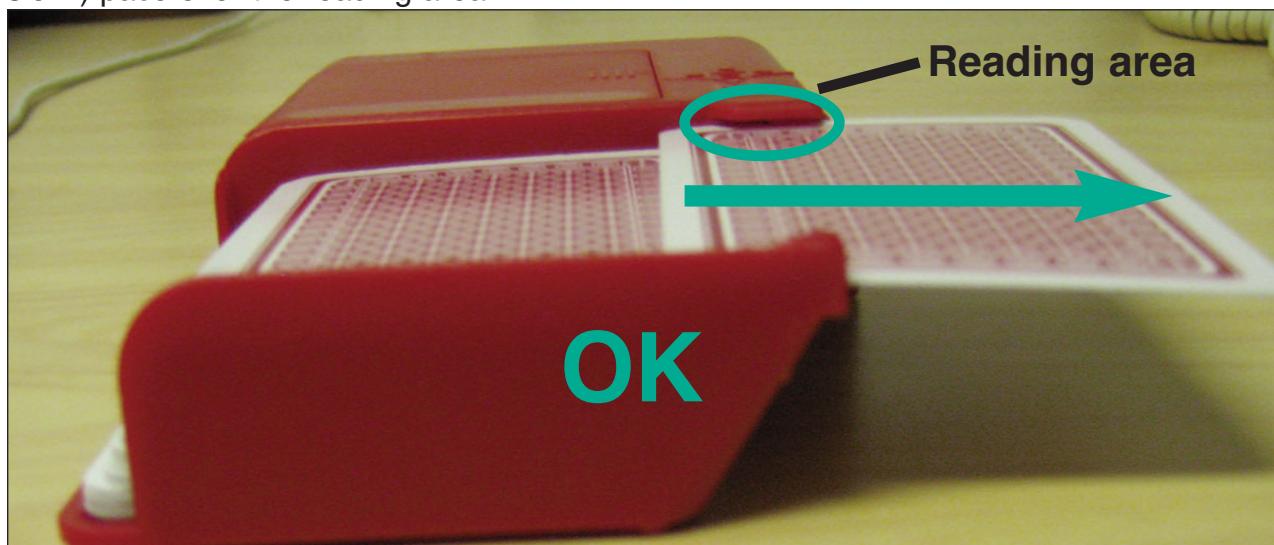


HandyDup instructions for use

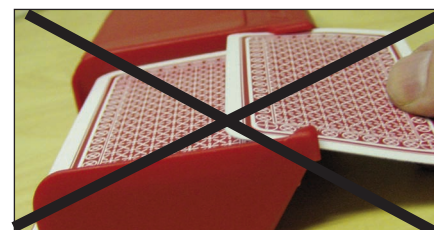
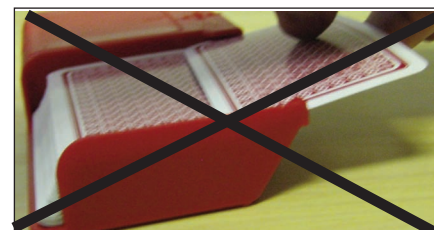
You will probably have to practice to become familiar with the technique required for error free "HandyDuplication". The trick is to pull the cards along a straight, horizontal line at a steady (not too slow!) pace over the reading area.



Or, to put the same thing in other words:

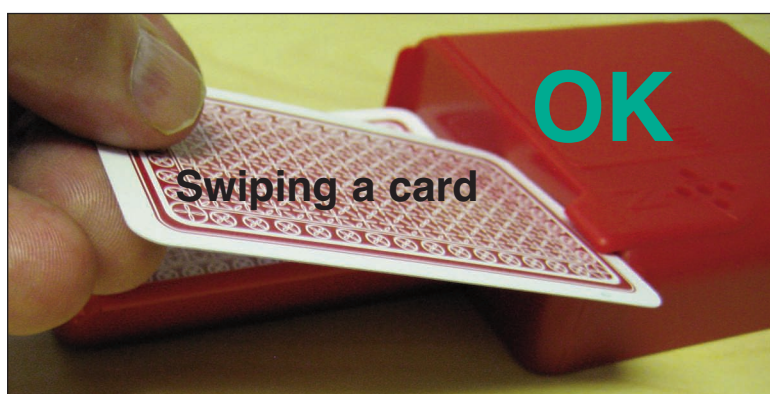
- varying speed
- tilting the cards
- pulling the cards upwards or downwards

(while the barcode passes the reader) will make the HandyDup error prone.



- If there is a card that was not properly read ALL LAMPS will be lit. When this happens, you should (re)draw THE SAME card again. Note that it is not necessary to put the card back into the hopper; you can swipe it in the same way as you would swipe your credit card, cf. illustration below.

- If the RED LIGHT is lit (but not the green lamps surrounding it), it means that the same barcode has been found twice. This can be caused by a misread, or by a faulty deck. When the red lamp has been lit, you have to re-do the entire duplication by putting all cards back into the hopper.



c.f. www.handydup.com/instructions